Computer Engineering master’s students are required to take one course from each of the four groups listed below.

**Group “A”**
- CSCE 5510 Wireless Communications
- CSCE 5520 Wireless Networks and Protocols
- CSCE 5580 Computer Networks

**Group “B”**
- CSCE 5160 Parallel Processing and Algorithms
- CSCE 5610 Computer System Architecture
- CSCE 5640 Operating System Design

**Group “C”**
- CSCE 5440 Real-Time Software Development
- CSCE 5612 (5933) Embedded Hardware & Software Design
- CSCE 5620 Real-Time Operating Systems

**Group “D”**
- CSCE 5730 Digital CMOS VLSI Design
- CSCE 5740 Topics in Modern Electronic System Design
- CSCE 5760 Design for Fault Tolerance

**Suggested Courses:**
- CSCE 5160 Parallel Processing and Algorithms 3 sch
- CSCE 5520 Wireless Networks and Protocols 3 sch
- CSCE 5580 Computer Networks 3 sch
- CSCE 5610 Computer System Architecture 3 sch
- CSCE 5612 (5933) Embedded Hardware and Software Design 3 sch
- CSCE 5615 (5933) Networks-on-Chip 3 sch
- CSCE 5620 Real-Time Operating Systems 3 sch
- CSCE 5640 Operating System Design 3 sch
- CSCE 5650 Compiler Design 3 sch
- CSCE 5680 (5933) Distributed Systems 3 sch
- CSCE 5730 Digital CMOS VLSI Design 3 sch
- CSCE 5760 Design for Fault Tolerance 3 sch
- CSCE 6610 Advanced Topics in Computer Architecture 3 sch

**Major Professors Comments/Suggestions:**

- For MS with thesis, the total number of hours required is 30.
- For MS without thesis, the total number of hours required is 36.
- To continue in good standing, a student must maintain a 3.0 GPA overall.
- Only one unorganized course (not less than 3 sch), and up to 2 Internship courses (max 2 each) may be placed on the MS degree plan. All outside courses must have prior approval by the student’s major professor with a justification written on the back of the degree plan.

8/20/18